

GCSE ART & DESIGN

HOW TO SMASH THE ASSESSMENT OBJECTIVES!



Your coursework and exam projects will both be marked using the following assessment objectives.

Create a fantastic project by following these steps...

A01: DEVELOP



Mind-map your ideas in relation to the theme - include images as well as words

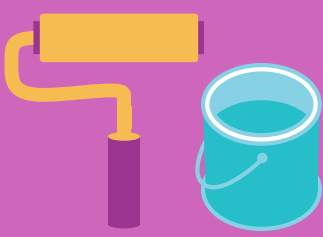


Look for artists and designers who make work you can link to your ideas; it could be the materials they use or the ideas that interest you

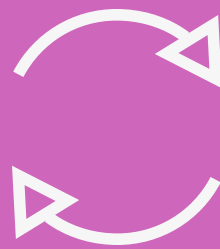


Complete high quality research into these artists and make your own practical responses to their work

A02: REFINE



Explore a variety of appropriate materials carefully - try things that are most likely to be successful

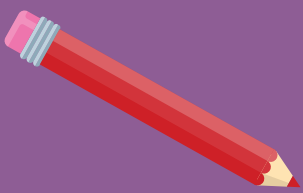


Refine your use of materials and techniques by trying things more than once to show improvement



Evaluate your experiments and make notes to explain your thoughts

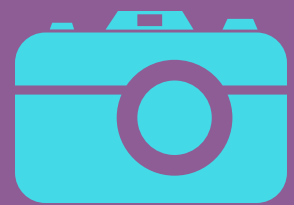
A03: RECORD



Always find ways to draw from observation - you must complete first hand drawings from an object, but can do other kinds of sketching too...



Making notes is another important way to record your ideas and investigations - use art vocabulary



You can record in many different ways, including video, photography, collecting, interviewing, taking rubbings, mapping journeys or sounds...

A04: PRESENT



Ensure that your sketchbook documents your best work and shows how your ideas have developed



Produce a final piece that brings together your best ideas and uses your best skills



Consider how your final piece will be viewed by an audience - will they understand it? how will it be displayed?



REMEMBER; YOU MUST COVER ALL OF THE ASSESSMENT OBJECTIVES: EACH IS WORTH 25% OF THE OVERALL GRADE

